

# 9 Analog Pulse Modulation and Pulse Shaping

Wednesday, September 05, 2012  
8:52 AM

Start with  $m[n]$  (discrete-time signal sequence of numbers)

which may come from

- 1)  $m(t) \rightarrow$  sampling
- 2) "digital" source

information/message is generated in the form

$$\begin{array}{ccccccc}
 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & \dots \\
 & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & & & & & & & \\
 m[n] = & -1 & 1 & -1 & -1 & -1 & 1 & & & & & & & 
 \end{array}$$

## 9.1 Analog Pulse Modulation

Instead of sending  $m(t) \times \cos(2\pi f_c t)$

Let's try to see how we can transmit  $m[n]$  directly.

In this section, we will encode this info ( $m[n]$ ) into a sequence of pulses  $p(t)$ .

We will focus on only one kind of analog pulse modulation:

**PAM: Pulse Amplitude Modulation**

↗  
use the  $m[n]$  to "modulate" the amplitude (height) of a pulse train.

Example of a pulse  $p(t)$



Unmodulated pulse train:  $\sum_{n=-\infty}^{\infty} p(t-nT)$

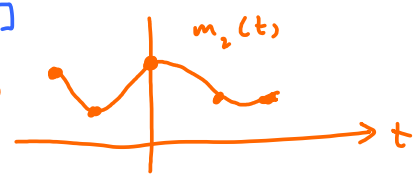
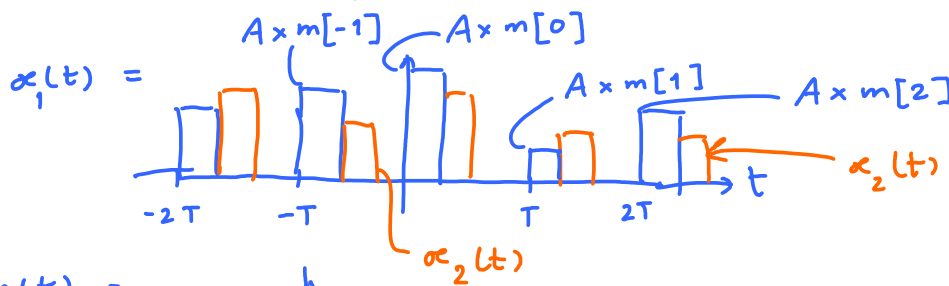
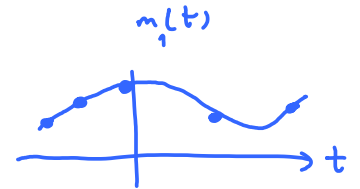
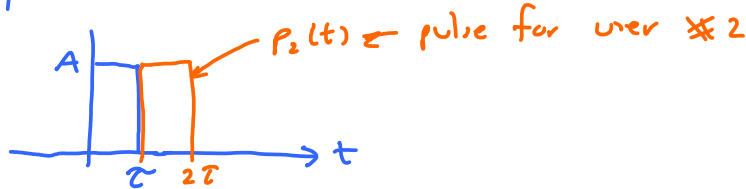


For PAM, the transmitted signal has the form

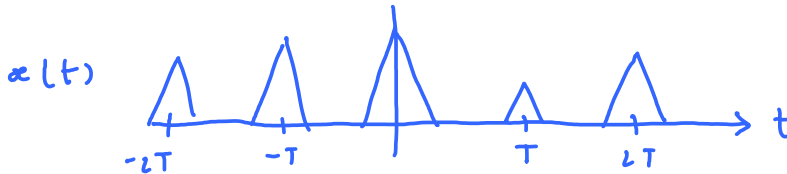
$$s(t) = \sum_{n=-\infty}^{\infty} m[n]p(t-nT)$$

pulse for user 1 pulse-modulated signal

Ex.  $p_1(t) =$



Ex.  $p(t) =$



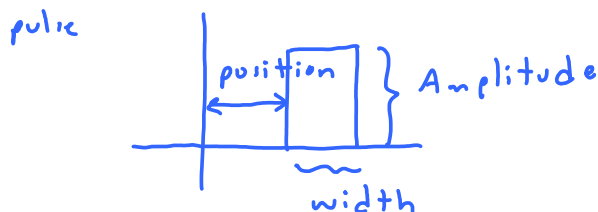
Q: Why is this useful?

Time sharing

- TDM = time division multiplexing
- TDMA = time division multiple access

allow transmission of  $m_1[n]$  and  $m_2[n]$  via  $s_1(t)$  and  $s_2(t)$ , respectively (use different (non-overlapping) parts of time)

Different types of analog pulse modulation



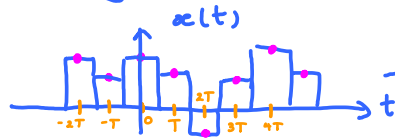
## 9.2 ISI and Nyquist's Pulse Shaping

↳ inter-symbol interference

Start with sequence of numbers:

...,  $m[-3]$ ,  $m[-2]$ ,  $m[-1]$ ,  $m[0]$ ,  $m[1]$ ,  $m[2]$ , ...

Transmit using PAM

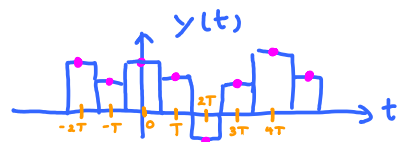


$$y(t) = x(t)$$

@ receiver,

we sample  $y(t)$  @  $nT$   
to get  $\tilde{m}[n]$

$$x(t) = \sum_n m[n] p(t-nT)$$



Note that  $\tilde{m}[n] = m[n]$  here  
↳ no ISI

Problem: In freq. domain, rectangular pulse becomes sinc

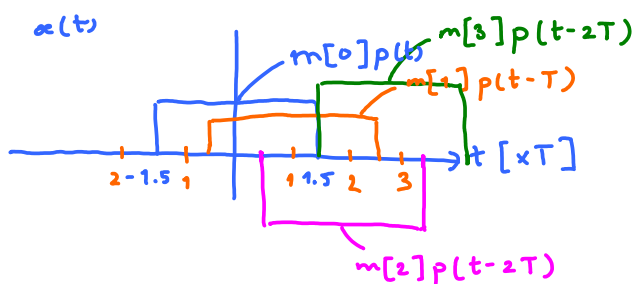
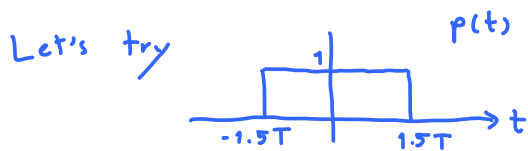
↑  
not bandlimited.

Solution:

Set a condition (that we need to satisfy):

the pulse  $p(t)$  that we want to use has to be bandlimited.

Another problem: intersymbol interference ..



Notice that we have ISI.

$$\tilde{m}[0] = m[0] + m[1]$$

$$\tilde{m}[1] = m[0] + m[1] + m[2]$$

$$\tilde{m}[2] = m[1] + m[2] + m[3]$$

$$\tilde{m}[3] = m[2] + m[3]$$

we don't want these!

Solution:

$x(t)$

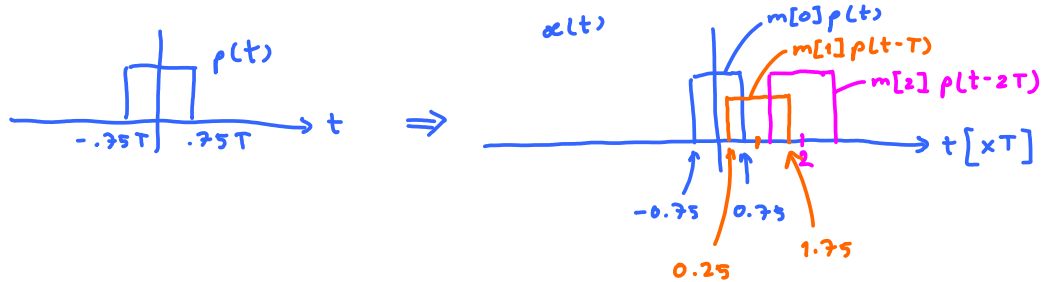
set another condition: when we sample  $y(t) @ nT$ ,  
we want no ISI.

Summary: Two conditions/requirements for  $p(t)$

- ① Band-limited
- ② No ISI

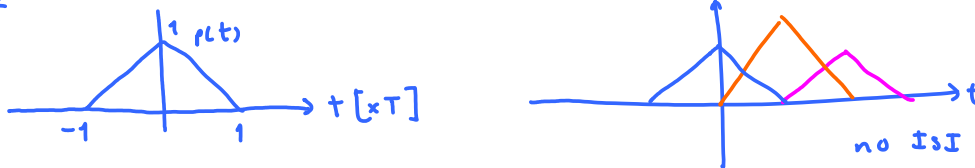
If I use...

Ex. 1

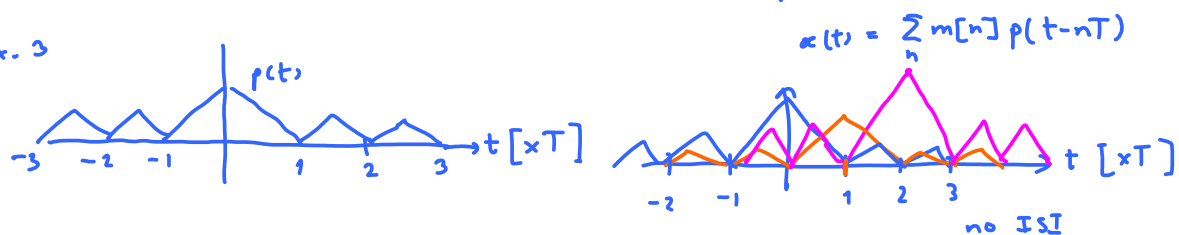


As long as my pulse is time-limited inside  $(-1, 1)$ , we have no ISI.

Ex. 2



Ex. 3



Ex. 4



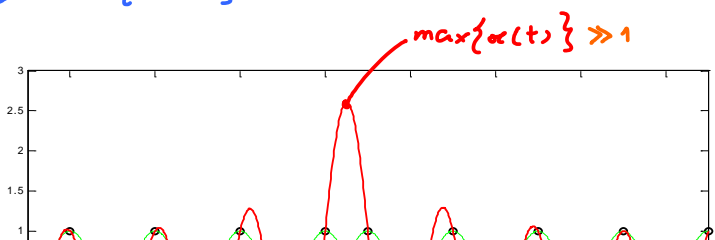
- Advantages - no ISI  
- band limited

Problem - infinite duration

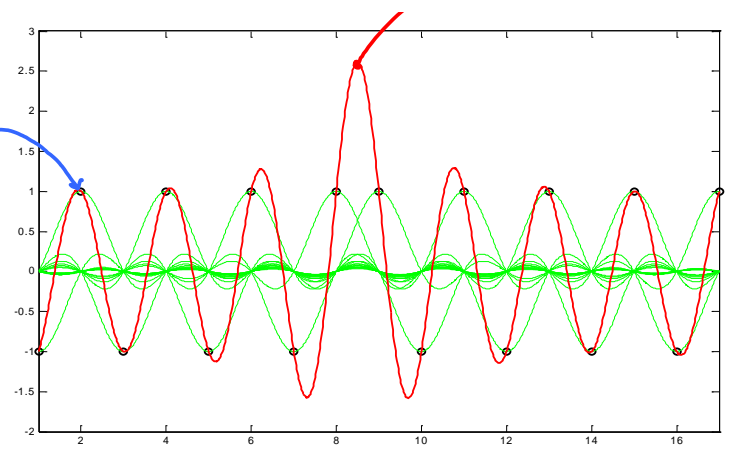
- steep slope at 0-intercept

(with cause problem when you have timing/sync. error)

-  $\max\{\alpha(t)\} \gg \max\{m[n]\}$



$\max\{m[n]\}$   
 In this example,  
 $m[n]$  only has two  
 possible values:  
 1 or -1



Nyquist (first) criterion for zero ISI

There are three of them. However, we will focus on only one of them.  
 ↳ the  $n^{th}$  sample is not affected by preceding or succeeding sample values.  
 It is given in freq. domain.  
 ⇒ good because we want to design band-limited pulses.

In time domain, we want

$$p[n] = p(t) \Big|_{t=nT} = \begin{cases} 1, & n=0 \\ 0, & \text{otherwise} \end{cases}$$

← This is the discrete-time version of  $\delta$ -function.

old technique: DFT

New technique:  $\mathcal{U}(t) = \sum_n \delta(t-nT)$

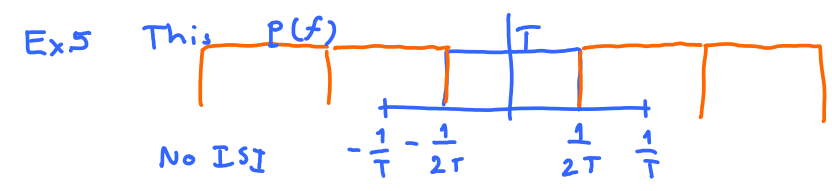
$$P_S(t) = p(t) \times \mathcal{U}_T(t) \xrightarrow{\mathcal{F}} P(f) * \frac{1}{T} \sum_k \delta(f - \frac{k}{T}) = \frac{1}{T} \sum_k P(f - \frac{k}{T})$$

$P_S(f)$

$= \delta(t)$   $= 1$

Conclusion: If  $\sum_k P(f - \frac{k}{T}) \equiv 1$  then no ISI. Pulses that satisfy this condition are called Nyquist Pulses.

(hold for all  $f$ )  
 $T = \text{symbol duration}$   
 stupid... you only need to check at  $-\frac{1}{2T} \leq f \leq \frac{1}{2T}$

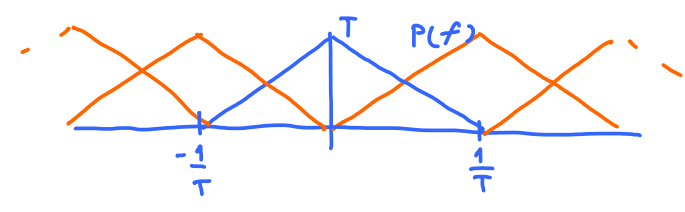


$$\xrightarrow{\mathcal{F}^{-1}} \text{sinc}(\pi \frac{1}{2T} t)$$

(Ex. 4)

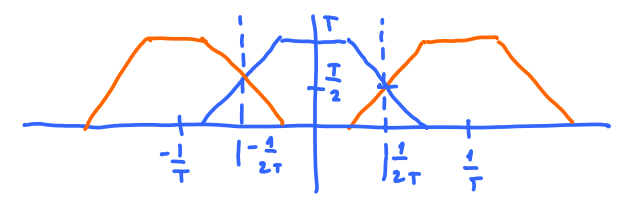
No ISI  $\left[ -\frac{1}{T}, -\frac{1}{2T}, \frac{1}{2T}, \frac{1}{T} \right]$   $\rightarrow \text{sinc}\left(\frac{f}{2T}\right)$  (Ex. 4)

Ex. 6



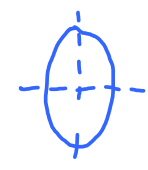
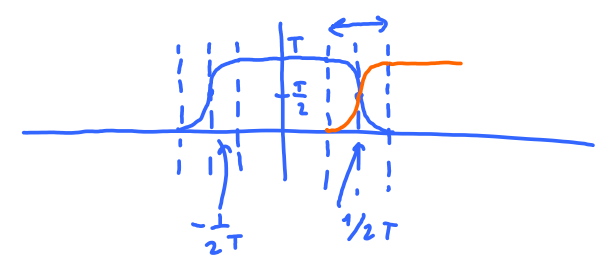
No ISI

Ex. 7



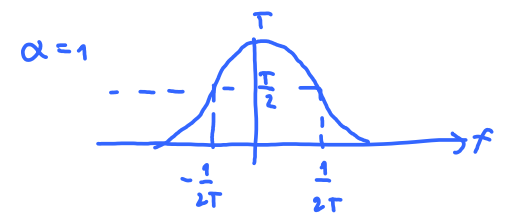
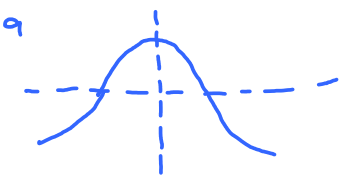
No ISI

Ex. 8.

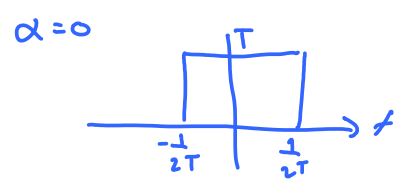


No ISI

Ex. 9



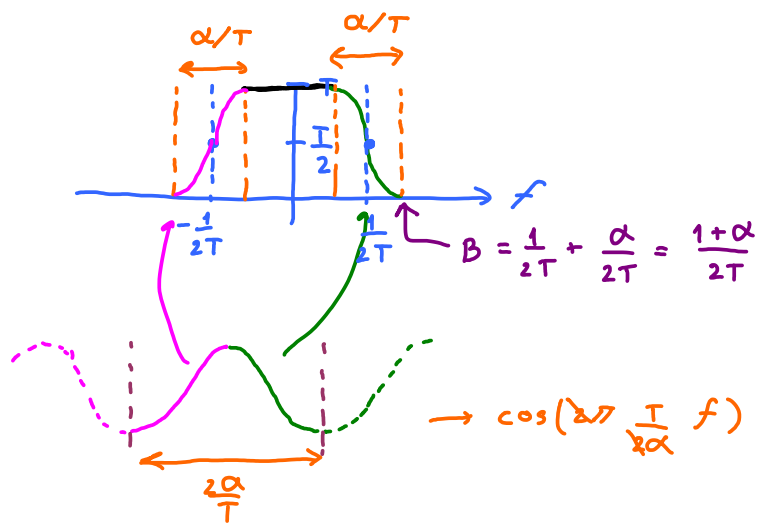
Raised Cosine Pulse (RC)



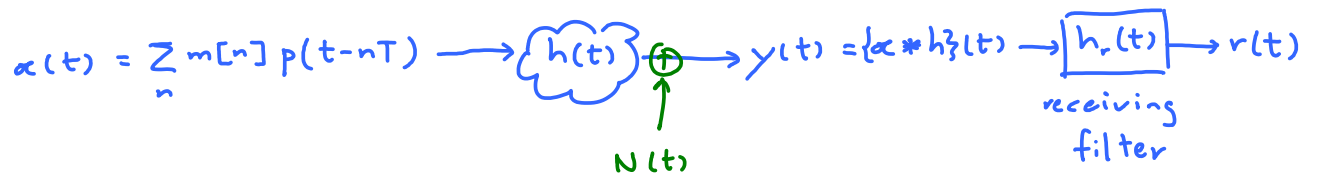
$P_{RC}(t; \alpha)$

$P_{RC}(f; \alpha)$

For arbitrary  $\alpha$ ,  $\alpha \in [0, 1]$



In practice, ...



$$\begin{aligned}
 r(t) &= y(t) * h_r(t) = x(t) * h(t) * h_r(t) = \sum_n m[n] p(t-nT) * h(t) * h_r(t) \\
 &= \sum_n m[n] \underbrace{\delta(t-nT)}_{p(t-nT)} * \underbrace{p(t) * h(t) * h_r(t)}_{p_{\text{eff}}(t)} = \sum_n m[n] p_{\text{eff}}(t-nT)
 \end{aligned}$$